

**AIC**

**STRUKTURA PROGRAMU NAUCZANIA W UKŁADZIE GODZINOWYM**

h\sem.	I	II	III
24			
23			
22		<i>Elective module B</i>	Final Project
21	<i>Elective module A</i>	10100 <b>INEA17003BK</b>	
20	10100 <b>INEA17002BK</b>	Modelling & Optimizat. of Computer Networks	
19	Computer Project Management	10011 E <b>INEA00235</b>	
18	20010 E <b>INEA00010</b>	AIC Seminar 1	
17	IT Applicaions in Business and Commerce	00002 <b>INEA00224</b>	
16	20010 <b>INEA00011</b>	Methods of Comp Intell. and Decision Making	
15	Information Systems Modeling	10110 <b>INEA00236</b>	
14	20100 <b>INEA00012</b>	Optimization Methods: Theory and Applications	
13	Discrete mathematics	10110 E <b>INEA00237</b>	
12	20010 E	Research Skills and Methodologies 2	Introduct to Comp Vision in Quality Control
11	<b>INEA00013</b>	00030 <b>INEA17228</b>	
10	Research Skills and Methodologies 1	Secure systems and networks	<i>Elective module C</i> 10100 <b>INEA17005BK</b>
9	00121	20100 <b>INEA00014</b>	
8	<b>INEA15009</b>	Foreign Language A1 (other than English, A1)	AIC Seminar 2
7	Physics 10000 <b>FZP004901</b>		00002 <b>INEA00225</b>
6	Social Comm. 00001 <b>FLEA00002</b>		Entrepreneurship
5	English B2+ 01000	03000	10001 <b>ZMZ000387</b>

<b>Elective module A (one of two)</b>		<b>INEA17002BK</b>
<b>INEA00301</b>	Computer Games: Designing	10100
<b>INEA00302</b>	Signals, Systems and Control	10100
<b>Elective module B (one of three)</b>		<b>INEA17003BK</b>
<b>INEA00303</b>	Information Storage and Management	10100
<b>INEA00304</b>	Computer Games: Programming	10100
<b>INEA00305</b>	Adaptive Control and Industrial Systems	10100
<b>Elective module C (one of three)</b>		<b>INEA17005BK</b>
<b>INEA00306</b>	Modern Software and Hardware Management Platform	10100
<b>INEA00304</b>	Computer Games: Programming	10100
<b>INEA00305</b>	Adaptive Control and Industrial Systems	10100

Przewodniczący Komisji  
Programowej Specjalności

Przewodniczący Komisji  
Programowej Kierunku

Dziekan

prof. dr hab. inż. Andrzej Kasprzak

prof. dr hab. inż. Andrzej Kasprzak

prof..dr hab. inż. Czesław Smutnicki

Wydział : **Elektroniki**  
 Studia : **Stacjonarne II stopnia**  
 Kierunek : **Informatyka techniczna**  
 Specjalność : **Advanced Informatics and Control**

Uchwała z dnia:  
 Obowiązuje od: 2019-10-01

AIC

### STRUKTURA PROGRAMU NAUCZANIA W UKŁADZIE PUNKTOWYM

ECTS\ sem.	I	II	III		
30	<b>Elective module A</b> 4	AIC Seminar 2	Final Project  15		
29		<b>Elective Module B</b> 3		Modelling & Optimizat.- of Computer Networks  5	
28					Computer Project Management 5
27					
26	IT Applicatons: Electronic Media in Business and Commerce 4	Methods of Comp Intell and Decision Making  5			
25					
24					
23					
22	Information Systems Modeling 4	Optimization Methods Theory and Applications 4		Research Skills and Methodologies 3 2	
21				Discrete Mathematics 5	<b>Elective Module C</b> 3
20					Research Skills and Methodologies 2  5
19	Secure Systems and Networks 4	AIC Seminar 3			
18		Physics 1 1		Entrepreneurship 3	
17	Social Communications 2				
16	Foreign Language A1 2	English B+ 1 1			
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<b>Elective module A</b> (one of two)	<b>INEA17002BK</b>	
Computer Games: Designing		4
Signals, Systems and Control		4
<b>Elective module B</b> (one of three)	<b>INEA17003BK</b>	
Information Storage and Management		3
Computer Games: Programming		3
Adaptive Control and Industrial Systems		3
<b>Elective module C</b> (one of three)	<b>INEA17005BK</b>	
Modern Software and Hardware Management Platform		3
Computer Games: Programming		3
Adaptive Control and Industrial Systems		3

Przewodniczący Komisji  
 Programowej Specjalności

prof. dr hab. inż. Andrzej Kasprzak

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